DT: Long Term Overview

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1: Orange Class		Structures: Constructing a windmill The children will design and construct a windmill for a client (mouse) to live in.		Cooking and nutrition: Smoothies The children will design and make a fruit and vegetable smoothie and accompanying packaging.	Mechanisms: Wheels and axles The children will design and make a moving vehicle.	Textiles: Puppets The children will design and make a character-based hand puppet.
Year 2: Yellow Class	Mechanisms: Making a moving monster The children will design, make and evaluate a moving storybook.	Cooking and nutrition: A balanced diet The children will learn about the food groups to develop a healthy wrap.	Mechanisms: Fairground wheel The children will design and create a Ferris wheel so that the wheel rotates and the structure stands freely.			Structures: Baby Bear's chair The children will explore stability and methods to strengthen structures, to develop an improved chair for Baby Bear
Year 3: Green Class			Electrical systems: Electric poster The children will develop an electric museum display based on the Romans.	Textiles: Cross-stitch and appliqué The children will use cross-stitch and appliqué skills to design and make a cushion.	Structures: Constructing a castle The children will design and make a recycled-material castle.	Mechanical systems: Pneumatic toys The children will design and make a pneumatic toy including thumbnail sketches and exploded diagrams.
Year 4: Blue Class	Mechanical systems: Making a slingshot car The children will design and make a car with a working slingshot mechanism.	Electrical systems: Torches The children will evaluate a range of existing torches and their features, then develop a new functional torch design.		Cooking and nutrition: Eating seasonally The children will learn about various fruits and vegetables and the relationship between colour and health benefits.	Structures: Pavilions The children will design and create a stable, decorated pavilion.	
Year 5: Purple Class	Cooking and nutrition: What could be healthier? The children will understand welfare issues for rearing cattle and develop a healthier bolognaise recipe.	Textiles: Stuffed toys The children will design a stuffed toy and make decisions on materials, decorations and attachments (appendages).			Structures: Bridges The children will mark, saw and assemble a wooden truss bridge.	Mechanical systems: Pop-up book The children will create a pop- up storybook, using lever, sliders, layers and spacers to create paper-based mechanisms.
Year 6: Pink Class		Cooking and nutrition: Come dine with me The children will develop a three-course menu focused on three key ingredients, and explore their farm to fork process.		Textiles: Waistcoats The children will use a combination of textiles skills to design, assemble and decorate a waistcoat for a chosen purpose.		Electrical systems: Steady hand game The children will design and develop a steady hand game using a series circuit. Mechanical systems: Automata toys The children will develop a functional automata window display, to meet the requirements in a design brief.